**Product backlog**

***Group 3 - Fitness App***

**Member:**

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| **ID** | **Who** | **Why** | **What** | **Priority** |
| --- | --- | --- | --- | --- |
| UOB-1 | End user | quickly use the app | want to sign up and sign in with Email | 5 |
| UOB-2 | End user | start using the app with current Google account. | want to sign in with personal Google Account. | 4 |
| UOB-3 | End user | to reflect on bad or suboptimal product experiences so that the product can be improved. | want to send reports about any issues or problems arise with description and images. | 3 |
| UOB-4 | End user | Flexibility in using the application through multiple accounts. | want to log out of current account. | 4 |
| UOB-5 | End user | Increase experience and excitement when using the application | want to receive a welcome notice for the first time using the app. | 3 |
| UOB-6 | End user | get used to core functionality of the app. | want to receive instructions on how to use the app. | 4 |
| UOB-7 | End user | get into core functionality of the app before personalizing profile | be able to skip the instruction if already familiar with the app. | 4 |
| MANUAL | End user | Learn and understand how to utilize the software. | Software User Manual | 4 |
| VISION | Product Owner | follow the legal rules from government about user identification | wants users to add more personal information when using the application | 4 |
| PROCESS DEF | Product Owner | Project management regulates project work processes | Process Definition | 5 |
| TEST PLAN | Đội ngũ phát triển phần mềm | Perform testing and ensure software quality | Test Plan document | 5 |
| SPRINT REPORT | Scrum master | Project management, software development process management | Weekly Reports about Sprints. | 5 |
| PRODUCT BACKLOG | Product Owner | Manage requests and track progress | “Product Backlog” document | 5 |
| SPRINT BACKLOG | Scrum master | Assign tasks and monitor progress. | “Sprint Backlog” document | 5 |
| RELEASE BACKLOG | Product Owner | Estimate the release schedule and track task completion status. | “Release Backlog” document | 5 |
| BURNDOWN | Scrum master | Visualize the work progress and performance levels. | “Burndown Chart” document | 5 |
| SOURCE | Product Owner | Easily alter and distribute the program to the intended audience. | Source code repository(FlutterFlow) | 5 |
| VISION | Product Owner | Project management involves storing the project's greatest needs. | “Project vision and scope” documents | 5 |
| CHARTER | Product Owner | Project management, work assignment | “Project Mandate” documents | 5 |
| SUMMARY | Product Owner | Project management, quick grasp | “Project Summary” document | 5 |
| FEASIBILITY | Product Owner | Project management and feasibility survey | Feasibility study report | 5 |
| POC | Product Owner | Demonstrate project capabilities by addressing difficulties | Documentation, source code, demo. Implementation proof | 5 |